

The Eggsperience - Storyboard

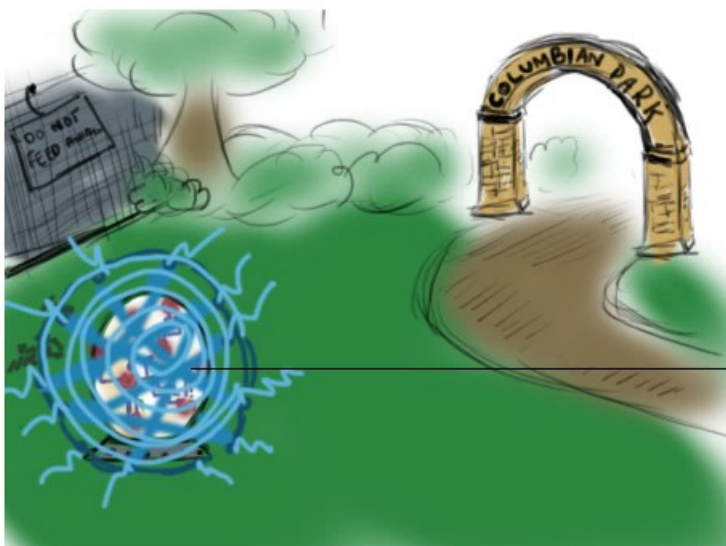


Zoo Scene:
Game starts with zoo scene with egg

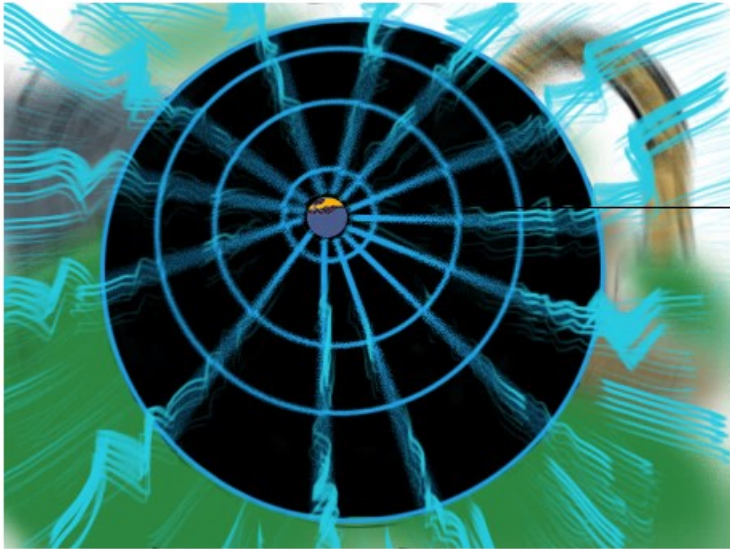
The egg has mysteriously appeared in the zoo. (Will it be transferred to Purdue?)



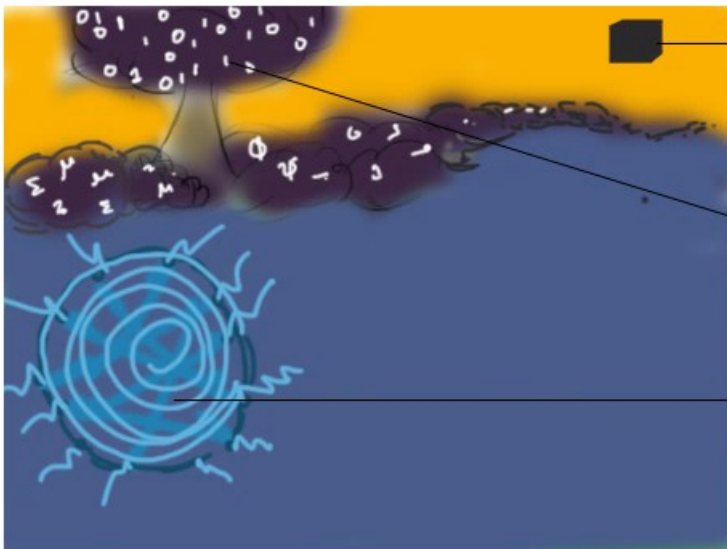
If this scene goes into VR, we can make an augmented message board, which displays a story with voice feed. Several interactable objects can be created, such as tree, zoo gate, and ofcourse egg.



When interacted with egg, it turns into a portal, transporting the kids into virtual reality.



The portal animation will run to transport kids into a virtual reality space.



A flying cube concept, which will look familiar since its geometric shape, and the cube will be hovering. A clue can be placed on top of that.

Purple tree with zeroes and ones, which will be another clue.

Portal close animation



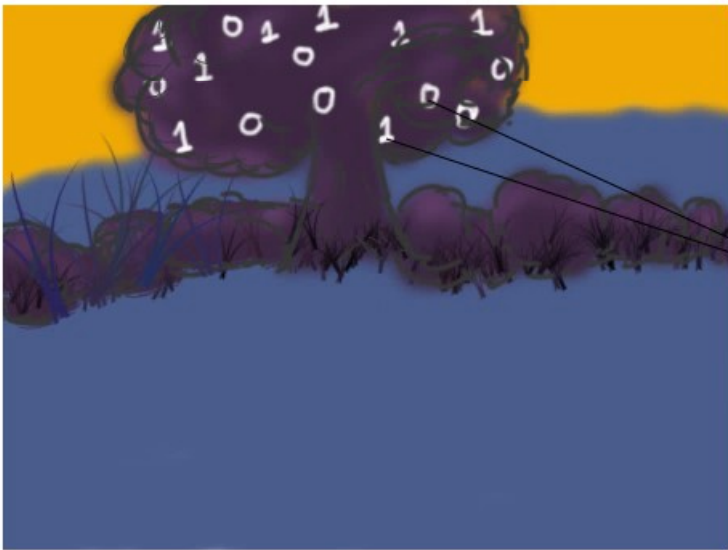
After the portal closes, kids can start exploring the new world. There will be several clues places, and to obtain a clue they might have a use a prop. We can either give a prop (Jet ski, hover board, jet powered jump boots, underwater explorer, etc.) or can give many clues, which will be assembled together to form a prop, which can be used to obtain other clues.

A voice assistance can be provided within game to assist finding clues after sometime.



Clue example 1:
Here a lake will be presented.

Clue will be floating in the lake and kids will have to use a prop from inventory (Jet ski) to reach the clue. This clue will lead into an incubator to keep creature from the egg safe and assist hatching.



Clue example 2:
Several plants and trees will be present

Kids may see zeroes and ones, and have to collect few. Few may be available to reach by hand, but few are too high. They may use jet powered boots, to reach out to those from prop inventory. 0's and 1's can serve as food to creature from egg.

Prop 1: Jet ski, used to travel on water



Hoverboard to collect clues from objects which are floating.



Jet powered boots, to fly high and collect 0s and 1s from tree



Underwater explorer, used to collect clues underwater